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GOLD VALVE CARTRIDGE EMULATOR INSTRUCTIONS - KTM 65 SX

<IP FEGV 3002.doc> **FEGV 3002** P Thede © 10-28-05 2 pgs **TOOLS REQUIRED** – 8 mm Allen Socket, air impact, drill motor and 6 mm (1/4") drill, tape measure (metric/inch), tubing cutter, and Ultra Slick Fork Fluid.

NOTE: Many riders require different fork springs. Consult www.racetech.com or call Race Tech.

- 1 **Remove the damping rods.** Take the forks off the bike and disassemble them. An air impact and a long Allen socket helps a lot. For stubborn Damping Rod Allen bolts use a drift and beat on the head of the damping rod bolt to jar the threads loose. Unless you are doing a complete overhaul, on most models, you don't have to remove the seals. Simply take the fork spring and the damping rod bolt out, turn the fork upside down and the damping rod will fall out.
- 2 Drill the existing compression holes in the damping rod to ¼ inch (6 mm) and add two holes so you end up with four holes (2 sets of 2 holes) (figure 1). When drilling new holes, space them axially (lengthwise) at 10 mm (7/16") increments. Each set of two holes must be perpendicular to the last set so as not to weaken the rod (figure 1). After drilling, chamfer and deburr the compression holes, inside and out. Do not add or enlarge the rebound hole and leave its edge sharp.
- 3 **Check the Emulator Valving**. The standard valving that is pre-installed is a 64 lb/in Emulator Valve Spring with 2 turns of Valve Spring Preload.
- 4 **Begin reassembling** the forks according to your manual. Remember to install the top-out spring and bottom-out cone if you have chosen complete disassembly. Consult manufacturers specs for damping rod bolt torque.
- 5 Set the fork spring preload by making the correct length spacers. This is done before installing the fork fluid. (See the Custom Valving Setup at <u>www.racetech.com</u>)
 - a. Drop the Adapter then the Emulator down the tube. They sit on top of the damping rod with the <u>Emulator Valve Spring</u> <u>facing up</u> and are held in place with the main fork spring. Refer to figure 1. Visually check to make sure the Emulator is sitting squarely on top of the Adapter.
 - b. Extend the fork tube all the way. Insert the fork springs into the fork tube on top of the Emulator. Install a fork spring spacer washer. Place the fork spring spacer tube in next, then another washer.



c. Set the fork cap on the washer and determine the preload by measuring from the top of the fork tube to the sealing lip on the fork cap (see figure 1). This is a direct measurement of fork spring preload. Shorten the spring spacer tube to achieve the proper preload.

We recommend 5 mm (0.2") of preload for most 50's and 65's.

NOTE: You must have washers on both ends of the spacer. The spacer must not rest directly on the spring or the cap. NOTE: The stock springs on Paioli forks are notorious for sacking out a lot. Please double check the preload. Race Tech High Performance Springs are available.

NOTE: Measure the height of the Adapter Collar and Emulator as they will affect spring preload.

- 6 **Install the fork fluid.** First remove the fork spring and use the oil viscosity and oil level recommended by the Digital Valving System (Custom Valving Search) on www.racetech.com.
- 7 Finish reassembly by installing the spring and spacer. Before you install the cap, re-check the spring preload. This will indicate whether the Emulator is seated properly. Install the fork caps and, with the forks off the bike, push on them, checking for any unusual drag or bind that would indicate an improperly seated Emulator. Install the forks back on the bike. <u>Align the forks on the axle for minimum bind.</u> Tighten all the bolts and enjoy!



TUNING NOTES

To adjust the Gold Valve Emulator you must remove it from the fork. When you remove the fork springs use a twisting motion to avoid oil drips. To remove the Emulator, use a parts grabber. Adjust the Emulator Valve Spring Preload a half turn at a time. More Valve Spring Preload will make the forks stiffer. Before installation, be sure the jam nut on the Emulator is tight using a socket.

TUNING VARIABLES

VARIABLE	STANDARD	OPTIONAL	PRIMARY EFFECT
Valve Spring Preload*	2 Turns	0 to 7 Turns	Overall firmness, controlling a mushy feel and the speed the front end dives under braking
Oil Viscosity	US-2	US-1 (5wt) to 15wt	Use oil viscosity to set rebound, this affects traction and stability
Valve Spring Rate	64 lbs/in	26, 40 or 101 lbs/in	Overall firmness and the ride on square shaped bumps

* Measured from zero preload (no tension) on the Valve Spring. To find zero preload back off on the adjuster bolt until the spring is loose then tighten it until the spring just touches.

Use oil viscosity to set the amount of rebound damping, then adjust the compression with the Emulator settings. The Emulator does not affect rebound, however oil viscosity does. The primary compression adjustment is the amount of Emulator Valve Spring Preload. Increasing Valve Spring Preload makes the fork stiffer. Increasing the Valve Spring Rate makes the fork stiffer particularly on square edge bumps. The effect of all the variables will overlap.